Buzz is a small Javascript library that improves the usage of the HTML5 audio element. It was developed under the MIT license by Jay Salvat, a lead senior developer for a digital entertainment company.

Buzz “provides a way to group sounds and many methods to control them”, thus making it easier for developers to incorporate multiple sounds in projects. By using ‘new buzz.group’ a group of sound instances can be created. By using ‘buzz.all()’ one is able to act on all sound instances simultaneously.

Buzz generally expands the functionality of the HTML 5 audio tag more by adding simple and efficient methods such as ‘sound.load()’, ‘sound.play()’, ‘sound.togglePlay()’, ‘sound.loop()’/ ‘sound.unloop()’ and ‘sound.fadeTo (volume, [duration], [callback])’ etc.